

# H.E.A.D.S Up! Cup 2022

Boys U8 to U12 – May 29<sup>th</sup>  
Boys U13 to U18 – May 27<sup>th</sup> to 29<sup>th</sup>  
Girls U8 to U12 – June 5<sup>th</sup>  
Girls U13 to U21 – June 3<sup>rd</sup> to 5<sup>th</sup>

## Barbour Field, Hillsburgh Erin and District Soccer

### 1.0 Laws:

All games will be played in accordance with the Ontario Soccer Association, Canadian Soccer Association and FIFA rules.

***Under-13 to 21 may register 20 players and dress 18 players for any one game and will play 11 a side.***

***Under-11 & 12 will be played 9 players a side including a goalkeeper on a three-quarter size field. They may register 16 players.*** (see 2017 Festival Rules)

***Under-9 & 10 will be played 7 players a side including a goalkeeper. They may register 12 players.*** (see 2017 Festival Rules)

***Under-8 will be played 5 players a side including a goalkeeper. They may register 10 players.*** (see 2017 Festival Rules)

### 2.0 Team Eligibility:

All teams must be registered with an affiliated club, and players must be registered with their District Association. Teams will be required to show validated books/cards for all participating players and team officials, prior to the start of the team's first game. All teams travelling from outside of the South West District must obtain Permission to Travel from its District Association prior to entry deadline. Failure to present a hard copy of the approved Travel Permit at registration will result in forfeiture of all scheduled games without refund.

### 3.0 Age Group:

Team/ Player participation is dependent on year of birth.

Division / Year of Birth:

U8/2014, U9/2013, U10/2012, U11/2011, U12/2010, U13/2009, U14/2008, U15/2007, U16/2006, U17/2005, U18/2004, U21/2001-2003

Teams may use players that are registered with their club from an equal or lower age division. These players must be registered, and have their Player Registration Book/Card present and validated, prior to a team's first game. Players are only permitted to be rostered to one team within the same tournament. Tournament Director may combine age groups based on number of entries.

#### **4.0 Registration:**

Teams and all players are to register at Tournament Headquarters (Barbour Field), a minimum of 60 minutes prior to their first game. Registration will require completed Tournament Roster, all players/team officials books/cards, and Travel Permit (if required/not required if already confirmed receipt by Tournament Director). Teams failing to register by the deadline may, at the discretion of the Tournament Committee, be dismissed from the tournament, forfeiting all fees paid.

No alterations to the official roster are permitted, unless accompanied by the written approval of the Tournament Director.

**All teams need to bring a final copy of their roster to registration!** Regarding rostered players and call ups (guest players), **all players must have stamped books/cards**, no exceptions, and must be presented at registration, prior to the team's first game. Call ups (guest players) are not allowed for festival teams (U8 to U12). If you are using call ups, they must have books and a TEP, if they are from another club. You are allowed a max of 6 call ups (guest players). All 6 can be from the same club or you can use call ups from other club(s), to a max of 3 each, with TEPs. Call ups must be the same level or less competitive. Any call up must be indicated as a guest player on the roster form. Rosters are frozen once check-in is completed. No new players can be added or replaced after registration. Below, is the OSA ruling on call ups;

In the case of a Club's Youth Team,:

- a) use up to three registered youth players from another youth team within the same Club as guest players, providing that each player meets the age eligibility requirements of the tournament; and
- b) use up to an additional three registered youth players from another youth team from any Club (including its own Club) as guest players, providing that each player meets the age eligibility requirements of the tournament.

#### **5.0 Substitutions:**

There is no limit to the number of substitutions during a game, but they are only permitted at a stoppage in and at the discretion of the referee. These stoppages are:

- Upon a goal being scored
- At a goal kick
- The beginning of each half
- Prior to the start of overtime
- Half-time in overtime
- An injured player at the referee's discretion
- Own teams throw in (piggy backing is permitted)

## **6.0 Game Sheets:**

All participating teams will have access to official tournament game sheets to print. These must be compiled, signed by the Head Coach, and provided to the referee a minimum of 5 minutes before the start of each game. The game sheets will be forwarded to the Field Convener at the end of the game, along with any discipline documentation.

## **7.0 Discipline:**

All discipline shall be subject to the OSA Discipline Policies by Review/Hearing (DBR/DBH) and heard by the Tournament Discipline Committee (TDC) provided by SWRSA.

1. A player accumulating a 2nd caution in a game (red card) or a team official ordered from the field shall be subject to discipline under the DBR/ DBH system. The player or team official shall receive a suspension from the team's next scheduled game.
2. A player receiving two yellow cards during the tournament will be suspended from the next game.
3. Any player red-carded by the referee or coach ejected will be suspended from the next game. The Tournament Discipline Committee will review the referee report and the appropriate suspension (possible additions) will be rendered in accordance with Discipline Section 9 - Table 5-12 and Policy 14.0 (Standard Fees, Fines, Bonds, and Penalties) from the Ontario Soccer Association's Published Rules.
4. A player receiving two red cards during the tournament will be suspended from the tournament.
5. In the case of a Referee Assault, the accused is immediately suspended from soccer related activity until the case is heard by the appropriate District Association.
6. If a team official or player is ejected from their final game, the discipline report will be sent to their District Association for processing.
7. Tournament Discipline is done by DBR.
8. A DBR decision can be appealed, in Writing, under the following 4 appeals criteria, within 45 minutes of the end of the game in which the infraction occurred, and accompanied by a \$100.00 cash fee. This fee is refunded if the appeal is successful.

Appeals Criteria:

- New Facts (that did not exist when hearing was convened or could not be found via due diligence);
- Procedural Errors (exact errors with reference to the Published Rules)
- Incorrect Interpretation of the Published Rules (which rules and rationale); and/or
- Excessive Fee, Fine, Bond or Penalty (state why excessive).

***IN ACCORDANCE WITH FIFA RULES, NO PROTEST ON A REFEREE'S DECISION WILL BE ENTERTAINED.***

## **8.0 Game Durations:**

U13 – U21 Round Robin: 2 X 25 minute halves (ties/draws are recorded) / Elimination Games: 2 x 25 minute halves (Proceed to penalties if drawn after regulation playing time). Finals: 2 X 25 minute halves with 2 x 5 minute extra with Golden Goal (Proceed to penalties if drawn after extra time).

U8 -U12 Festival Games 2 X 20 minute maximum halves.

## **9.0 Extraordinary Weather:**

In the event of severe Weather (e.g., continuous heavy rain, lightning, excessive heat), the Tournament Committee has the authority to change the duration of games or any other function of the tournament, including such things as the following:

- a) Relocate and/or reschedule any games.
- b) Reduce, by up to 50 per cent, the scheduled duration of any game (including playoffs).
- c) Cancel any game in the preliminary round that has no bearing in deciding group winners.
- d) A game is considered complete when 50 per cent or less of the playing time remained when the game was terminated by the referee.
- e) In the event of total cancellation of the tournament, the tournament committee reserves the right to refund all or a portion of the registration fee.

## **10.0 Scheduling:**

The finalized game schedule and groupings will be published a minimum of one week prior to the tournament. Schedules will be emailed to participating teams and uploaded onto the tournament web pages.

## **11.0 Tie-breakers:**

In the event of a tie after Round Robin Play the following Tie Breaker Rules will apply:

1. Head to head (only used in 2 way tie]
2. Goals against
3. Goal difference
4. Goals for
5. Coin Flip or Tournament Director (based on best for tournament).

## **12.0 Extra-Time Rules:**

In the event of a tied final game, the following procedure will be used to determine the Winner:

- A) Two 5-minute periods of overtime with the Golden Goal rule applied.
- B) If still tied, penalty kicks as per FIFA (best of five penalty kicks).
- C) If still tied, alternating penalty kicks by the balance of the team until an outcome is decided.

## **13.0 Failure to Show:**

A team shall be allowed a 10-minute period of grace after the scheduled kick-off time before it is considered that they have failed to show. A minimum of seven players for U13-U21, six players for U12, and a minimum of five players for u11 and younger, constitutes a team and the game will be started if a team has at least this number of players, even if it must play shorthanded against its opponent. The period of grace may be allowed only if there are less than the minimum players required.

## **14.0 Forfeited Games:**

At the discretion of the Tournament Committee, teams that abandon a game, fails to show, or otherwise forfeit a game will be subject to a dismissal from the tournament and all entry fees and bonds forfeited without appeal. Furthermore, such action will be reported to the governing body of the team involved.

All opponents of a team who have forfeited a game will be awarded a win and three points in preliminary standings (score recorded as 2-0).

## **15.0 Player Uniforms and Equipment:**

Players must wear a number on the back of their jersey. Each player on a team shall wear an individual number specific to them, and this must coincide with their name and number as shown on the game sheet. If colours clash, the home team must change.

The home team must also supply the game ball.

## **16.0 Field Supervision:**

Persons acting in the capacity of Field Convenor reserve the right to check player books/cards before all games.

# 2021 Festival Rules

## 1. Laws of the Game

All games shall be played in accordance with the laws of the game observed by the Ontario Soccer Association, the Canadian Soccer Association and F.I.F.A.

## 2. Team Eligibility

- a) All teams must be registered with their Provincial, State or National Association.
- b) When applying to take part in a Festival, each team must attach the Festival Application Form written proof of "Permission To Travel" duly authorized by its governing Association.
- c) Teams may only use players who are registered with them, except as otherwise stipulated.

## 3. Teams and Player Registration

Teams and all players must be registered with the Festival Committee at Festival Headquarters on the prescribed date and time, unless otherwise approved by the Committee Executive. In any case, teams must be registered before their first game is played. Teams failing to register by the time required may, at the discretion of the Festival Committee, be dismissed from the tournament, forfeiting their entry fee and bond.

A player book/card with photograph, duly authorized by the District Registrar, State or National Registrar, shall be presented at Registration. In those soccer jurisdictions where such cards are not available, a team card displaying the photograph, name and birth date of every player will be accepted, provided it is approved by the governing body of the applicant team. A maximum of 3 guest players is permitted with the above specifications. Guest players must be identified at registration and must conform to OSA Pyramid of Play rules.

## 4. Age

Players must be born **on or after January 1** of the following years:  
U8-2014, U9-2013, U10-2012, U11-2011, U12-2010

## 5. Format

3.2 The festival shall consist of a series of games played under the following format:

- a) A festival will be a one day event.
  - b) Played without the recording of scores and standings;
  - c) Which prohibits the trophies or awards with the exception of participation mementos.
- Festivals will operate under rules in accordance with the relative Festival Checklist found in

## **Appendix A.**

### **Age Pass in / Throw in Offside Field Dimensions Ball Size**

U8 Pass In or dribble in, No Offside, 25 to 30m Width x 30 to 36 Length, ball 3 (or 4 super light)

U9-U10 Pass In, No Offside, 30 to 36m Width x 40 to 55 Length, ball 4 (or 5 light)

U11-U12 Throw-in, Offside, 42 to 55m Width x 60 to 75 Length, ball 4 (or 5 light)

## **6. Substitutions**

- a) There is no limit to the number of substitutions that may be made during a game.
- b) U8-U12 Substitutions in Festivals games are unlimited at any stoppage (U8 can be on the fly).

## **7. Rosters**

- a) U8 Festival 5v5 (with maximum of 10 players, including GK)
- b) U9-U10 Festival 7v7 (with maximum of 12 players, including GK)
- c) U11-U12 Festival 9v9 (with maximum of 16 players, including GK)

## **8. Duration of Games**

- a) The following competitions shall not exceed the permitted time limit per day:
  - i) U8 not to exceed 60 minutes per day
  - ii) U9-U10 not to exceed 80 minutes per day
  - iii) U11-U12 not to exceed 80 minutes per day.
- b) There must be a minimum of 1 game time between each game played by any team.

### **Age Maximum Game Duration Recommended Half Length**

U8 40 Minutes 2x20 Minutes

U9-U10 50 Minutes 2x25 Minutes

U11-U12 70 Minutes 2x35 Minutes

## **9. Game Sheets and Referees' Reports**

All game sheets and referee reports must be returned to Festival Headquarters, by the Field Conveners, as soon as possible after the completion of a game. Game sheets must be signed by the referee and one official from each team. If a player or team official is ordered from the field by the referee for misconduct, or any player or team official is cautioned by the referee during the course of a game, it is essential the referee's report and game sheet be delivered to the Festival Headquarters within 1 hour after the end of the game.

## **10. DISCIPLINE POLICY**

### **TOURNAMENTS**

Revised: September 14, 2012

All discipline shall be subject to the OSA Discipline Policies by Review (DBR) and heard by the Festival Discipline Committee (FDC) provided by SWRSA.

1. A player accumulating a 2<sup>nd</sup> caution in a game (red card) or a team official ordered from the field shall be subject to discipline under the DBR system. The player or team official shall receive a suspension from the team's next scheduled game.
2. A player receiving two yellow cards during the festival will be suspended from the next game.
3. Any player red-carded by the referee or coach ejected will be suspended from the next game. The FDC will review the referee report and the appropriate suspension will be rendered in accordance with Discipline Section 9 –Tables 5 -12 & Policy 14.0 (Standard Fees, Fines, Bonds, and Penalties) for the Ontario Soccer Association's Published Rules.
4. A player receiving two red cards during the Festival will be suspended from the Festival.
5. In the case of a Referee Assault, the accused is immediately suspended from all soccer related activity until the case is heard by the appropriate District Association.
6. If a team official or player is ejected from the final game, the discipline report will be sent to their District Association for processing.
7. Festival Discipline is done by DBR.
8. A DBR decision can be appealed, in writing, under the following 4 appeals criteria, within 45 minutes after a Decision has been rendered, and accompanied by a \$100.00 cash fee. This fee is refunded if the appeal is successful.

Appeals Criteria:

- New Facts (that did not exist when hearing was convened or could not be found via due diligence);
  - Procedural Errors (exact errors with reference to the Published Rules);
  - Incorrect Interpretation of the Published Rules (which rules and rationale);
- and/or
- Excessive Fee, Fine, Bond or Penalty (state why excessive).

**IN ACCORDANCE WITH FIFA RULES, NO PROTEST ON A REFEREE'S DECISION WILL BE ENTERTAINED.**

## **12. Extraordinary Weather**

In the event of severe weather (e.g., continuous heavy rain, lightning, excessive heat), the Festival Committee has the authority to change the duration of games or any other function of the festival, including such things as the following:

- a) Relocate and/or reschedule any games.
- b) Reduce, by up to 50 per cent, the scheduled duration of any game.
- c) Cancel any game.
- d) A game is considered complete when 50 per cent or less of the playing time remained when the game was terminated by the referee.
- e) In the event of total cancellation of the festival, the festival committee reserves the right to refund a portion of the registration fee.

## **13. Scheduling**

Scheduling and refereeing are the responsibility of the Festival Host. Schedules will be posted a minimum of ONE week prior to the Festival on the host's website.

## **14. Failure to Show**

A team shall be allowed a 15-minute period of grace after the scheduled kick-off time before it is considered that they have failed to show.

## **15. Abandonment Games**

The Festival Committee will review the circumstances of any team that abandons (quits) a game before it is completed and decides whether or not the team shall forfeit the game.

## **16. Forfeited Games**

At the discretion of the Festival Committee, teams that abandoned (quit) a game, fail to show, or otherwise forfeit a game will be subject to a dismissal from the Festival and all entry fees and bonds forfeited without appeal. Furthermore, such action will be reported to the governing body of the team involved.

## **17. Player Uniforms and Equipment**

Players must wear a number on the back of their shirts. Each player on a team shall have a different number and this number must coincide with the player's name and number as shown on the game sheet. If the colours clash, the home team will change colours (the home team is the first team on the schedule). At the Festival Committee's discretion, a team that does not observe the colour change or shirt requirements of this rule may forfeit the game. The Home Team shall supply the game ball.

## **18. Field Supervision**

Persons acting in the capacity of Field Convener reserve the right to check player cards before all games.

## **19. General**

No protest regarding the referee's decisions will be accepted. The Discipline Committee's decisions will be final.

The Festival Committee will not be responsible for any expenses incurred by any team if the Festival is canceled in whole or in part. The Festival Committee and/or South-West Regional Soccer Association reserve the right to decide on all matters pertaining to the event.